

# METAPHORIC ARCHITECTURE IN PAINAN MARITIME MUSEUM DESIGN

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#### **ABSTRAK**

Arsitektur metafora mampu menerjemahkan fenomena budaya dan alam ke dalam narasi spasial yang terbaca. Artikel ini mengembangkan kerangka lima variabel—metafora sumber, atribut kunci, alih ranah, narasi spasial, dan keterbacaan simbolik—yang disintesis dari studi preseden (Jewish Museum Berlin karya Libeskind dan Museum Tsunami Aceh) dan diterapkan pada perancangan Museum Bahari Painan di Sumatra Barat. Sumber lokal seperti kapal tradisional pincalang, gelombang Samudra Hindia, dan aktivitas perikanan diolah menjadi bentuk massa menyerupai kapal, fasad bergelombang, kulit jala, serta sirkulasi linear yang membentuk narasi "pelayaran": embarkasi, ketegangan, klimaks, refleksi, dan epilog. Analisis menunjukkan keseimbangan antara keterbacaan ikonik dan kedalaman konseptual, memungkinkan pengunjung menangkap identitas maritim lokal secara intuitif. Studi ini berkontribusi pada pengembangan metode perancangan museum berbasis metafora dan memberikan rekomendasi kontekstual untuk lanskap pesisir Pantai Carocok, Painan.

Kata Kunci: Arsitektur Metafora; Museum Bahari; Narasi Spasial; Keterbacaan Simbolik; Painan; Indonesia.

#### **ABSTRACT**

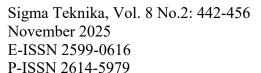
Metaphorical architecture translates cultural and natural phenomena into readable spatial narratives. This article develops a framework of five variables—source metaphor, key attributes, domain transfer, spatial narrative, and symbolic legibility—synthesized from comparative precedent studies (Libeskind's Jewish Museum Berlin and the Aceh Tsunami Museum) and applies it to the design of the Painan Maritime Museum in West Sumatra. Local sources such as the traditional pincalang boat, Indian Ocean waves, and communal fishing activities are transformed into a ship-oriented elongated mass, undulating façade, net-patterned secondary skin, and sequential linear circulation forming a symbolic "voyage": embarkation, tension, climax, reflection, and epilogue. The analysis reveals a balance between iconic legibility and conceptual depth, enabling visitors to intuitively perceive local maritime identity. This study contributes to the development of a transferable design methodology for metaphor-based museums and provides contextual site recommendations for the coastal landscape of Carocok Beach, Painan.

Keyword: Metaphoric Architecture; Maritime Museum; Spatial Narrative; Symbolic Legibility; Painan; Indonesia.

#### 1. INTRODUCTION

Architecture integrates art, science, and technology to produce built environments that meet human needs while enriching cultural life. Beyond technical performance, contemporary architecture is widely understood as a communicative medium-capable of conveying

symbols, narratives, and meanings through spatial experience and form [1], [2]. This shift in perspective foregrounds metaphoric architecture, which operationalizes cultural symbols, philosophical values, natural phenomena, and lived experiences to craft spaces that are visually legible and emotionally resonant within their





socio-cultural contexts. In this approach, meanings abstracted from nature, local philosophies, and historical memory are translated into new architectural expressions that shape deeper spatial experiences for users. Yet, despite its growing relevance, the field still lacks a consolidated, comprehensive theory and practice framework; applications remain conceptual and vary widely across projects and designers.

Within this discourse, Painan (Pesisir Selatan, West Sumatra) offers a potent maritime identityanchored by Carocok Beach, Cingkuak Island and its Portuguese fort Remains, and enduring local fishing traditions—that merits architectural articulation through a public cultural institution. The proposed Painan Maritime Museum is positioned not merely as a repository of artifacts, but as a symbolic and educational platform that reconnects communities with their maritime heritage and strengthens place identity through meaningful spatial narration. A metaphoric design strategy is therefore pursued as an integrative response: it targets tourism and knowledge functions while giving architectural voice to local culture and coastal ecology.

To operationalize metaphor beyond intuition, this study employs comparative precedent analysis-particularly the Jewish Museum Berlin [3] and the Aceh Tsunami Museum [4]-as a basis for extracting principles, strategies, transferable procedures. The research addresses three questions: (i) how metaphoric principles can be articulated via precedents to narrate history and identity and to mobilize natural phenomena as conceptual drivers for educational, emotionally resonant spaces; (ii) what the key similarities and differences are between the precedents and how these findings can be synthesized into a contextual and applicable methodology; and (iii) how the synthesized methodology can be applied to the conceptual design of the Painan Maritime Museum. The corresponding objectives are to (i) examine principles and strategies of metaphoric architecture in the two precedents; (ii) integrate the findings into a contextual, applicable methodological framework; and (iii) deploy the framework in designing the museum so that the resultant visual-spatial experience enhances visitor engagement.

The expected contributions are threefold. Theoretically, the study advances knowledge on

metaphor-based design by proposing contextualized methodological framework derived from precedent synthesis. Practically, it concept-to-design bridge for provides a educational tourism facilities through clear analytical steps and criteria. Socially and environmentally, it supports cultural preservation, strengthens public awareness of maritime heritage and sustainability, and yields positive spillovers for local tourism and the coastal urban image.



Figure 1. Study Location – Carocok Beach, Painan

Table 1. Research Questions and Objectives

Research question	Objective
RQ1. How can metaphoric-	O1. Examine principles
architecture principles and	and strategies of
approaches be articulated	metaphoric architecture in
through precedent study to	the Jewish Museum Berlin
convey history and cultural	and the Aceh Tsunami
identity and leverage natural	Museum as the precedent
phenomena as conceptual	objects.
drivers for educational visual—	
emotional experiences?	
RQ2. What are the similarities	O2. Integrate the findings
and differences in applying	from the two precedents to
metaphoric-architecture	formulate a contextual and
strategies across the two	applicable methodology
precedents, and how can the	for metaphoric-
findings be synthesized into a	architecture design.
contextual and applicable design	
methodology?	
RQ3. How can the synthesized	O3. Apply the synthesized
methodology be applied to the	methodology to the design
conceptual design of the Painan	of the Painan Maritime
Maritime Museum?	Museum so that the
	resulting design enhances
	visitor experience through
	meaningful architectural
	visuals.



2. LITERATURE REVIEW

## 2.1 Conceptual foundations of metaphor in architecture

Metaphor provides a conceptual frame that lets designers translate abstract ideas into perceptible forms and experiences. In cognitive linguistics, metaphors map abstract source concepts onto concrete target domains (e.g., "arguments are war," "time is money"), a lens that has been carried into architectural thinking to structure meaning through form, space, and sequence. Historically, authors such as Kevin Lynch, Le Corbusier, Mies van der Rohe, Frank Lloyd Wright, and Robert Venturi positioned architecture as a symbolic medium, embedding narration, cultural memory, and visual language into built form.

# 2.2 Typologies of architectural metaphor (Antoniades)

[5] Antoniades distinguishes three categories frequently mobilized in design: (1) intangible metaphors-derived from ideas, cultural values, or human attributes; (2) tangible metaphors—borne from recognizable physical objects or visual cues; and (3) combined metaphors-where conceptual sources and visual intertwine through transformation rather than literal replication. These categories often co-exist in exemplary works; for example, the Aceh Tsunami Museum synthesizes a tangible "wave" roofline with intangible notions of protection and resilience drawn from Acehnese tradition, yielding a contemporary memorial through combined metaphorical operations.



Figure 2. Jewish Museum Berlin-reference image

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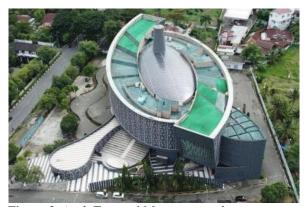


Figure 3. Aceh Tsunami Museum-exterior

# 2.3 Analytical variables for metaphor-driven design

Building on Antoniades' poetics, the thesis operationalizes metaphor into five evaluative variables that move from source to experience: (1) metaphor source, (2) key attributes, (3) crossdomain transfer strategies, (4) spatial narrative, and (5) symbolic legibility.

### 1. Metaphor source.

A metaphor begins with a conceptual domain-nature, history, myth, or culture-that seeds design intention and frames architectural translation; this aligns with Lakoff & Johnson's conceptual metaphor theory.

#### 2. Key attributes.

Rather than copying whole forms, designers extract salient, diagnostic features from the source to carry meaning (e.g., movement, strength, resilience) into architecture.

## 3. Transfer strategies.

Attributes are transformed into spatial/formal systems through abstraction, distortion, simplification, and fragmentation-constituting an analogical "structure mapping" rather than mere formal mimicry.

#### 4. Spatial narrative.

Architecture becomes a poetic journey; sequences of light, movement, and enclosure narrate emotion and meaning across spaces, echoing Tschumi's triad of space-event-movement.

#### 5. Symbolic legibility.

Metaphorical communication must remain readable and contextually



anchored (culture, history) to sustain public meaning rather than private symbolism.

Table 2. Variables, definitions, and indicators

Variable	Definition	Indicators
Metaphor	The conceptual	<ul> <li>Clear source domain is</li> </ul>
Source	domain that initiates metaphoric design; can derive from nature, history, myth, or culture.	identified (e.g., nature, history, culture, myth) • Target domain in architecture is stated (where the metaphor is realized)
Key	Salient	<ul> <li>Distinctive features</li> </ul>
Attributes	characteristics extracted from the source domain that are most meaningful to be transformed into architecture.	from the source are specified • Attributes (character) appear consistently
Domain-	The process of	<ul> <li>Transformation</li> </ul>
Transfer	transforming	method is explicit •
Strategy	attributes into architectural form through strategies such as abstraction, distortion, simplification, fragmentation, or reinterpretation.	Relationship between source and design outcome remains traceable
Spatial	A sequence of spaces	<ul> <li>Continuous sequence</li> </ul>
Narrative	that serves as a medium for story and emotion, rather than a mere container of functions.	that forms a coherent story • The spatial journey elicits specific emotional experiences
Symbolic	The extent to which	<ul> <li>Symbols/metaphors</li> </ul>
Legibility	the architectural	recognizable to users •
Evaluation	metaphor is readable and understood by users/visitors.	Symbolic links to local cultural/historical context are evident

## 2.4 Precedent-based diagramming and knowledge transfer

Clark & Pause [6] propose "precedent-based diagrams" to distill parti and formative ideas from exemplars into reusable design intelligence. The workflow: (1) select relevant precedents; (2) capture brief context; (3) extract core ideas; (4) reduce massing to basic geometry; (5) diagram context (access, sun, historical axes); (6) map internal sequences; (7) summarize material and light; and (8) extract transferable principles for new projects. This process translates iconic works into compact conceptual toolkits while preserving contextual fit and narrative coherence.

**Table 3.** Precedent-based diagramming steps (Clark & Pause)

Step	Diagram / Task	Purpose / Output
1	Precedent selection	Choose architectural works conceptually/typologically relevant to
		the design theme.

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2	Brief	Describe function, location, and the	
	contextual	core conceptual idea of each	
	description	precedent.	
3	Main idea &	Identify the precedent's key idea and	
	development	trace how it is developed in the design.	
4	Basic	Reduce massing/patterns to simple	
	geometry	geometric forms to reveal the parti.	
	diagram		
5	Context	Map mass-context relations (access,	
	diagram	circulation, sun orientation, historical	
		axes); make quick sketches to	
		consolidate understanding.	
6	Internal space	Depict circulation and the sequence of	
	diagram	key spaces that structure the narrative.	
7	Material &	Summarize primary material character	
	light diagram	and how light/shadow model its	
		meaning.	
8	Principle	Review all diagrams to trace	
	extraction	conceptual patterns that can be	
		adopted in the new design.	

#### 2.5 Illustrative precedents in the literature

Within memorial architecture discourse, the Jewish Museum Berlin is read through "countermonument" theory and spatial narration, demonstrating how absence, void, and fractured paths communicate collective trauma; the Aceh Tsunami Museum similarly intertwines wave geometry with local typologies to stage remembrance and preparedness-both frequently cited in metaphor-focused scholarship. The Aceh Museum's roof-wave and stilt-house logics exemplify dual coding of disaster memory and indigenous resilience, aligning tangibleintangible-combined categories and the fivevariable framework above.

## 2.6 Implications for a maritime museum in Painan

A metaphor-led approach is especially apt in coastal Painan-rich in maritime history and identity-where variables such as source selection (seascape, craft, and cultural memory), attribute extraction (motion, tensile patterns, resilience), and spatial narrative (from peril to hope) can be tuned to local contexts and publics.

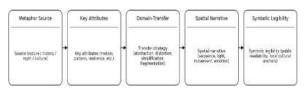


Figure 4. Five-step Metaphor Modeling Diagram

# 2.7 Regional positioning: Indonesia and Southeast Asia

Indonesian and Southeast Asian scholarship consistently employs metaphor- and narrative-



driven design to communicate local identity, disaster memory, and maritime culture. In Indonesia, studies of the Aceh Tsunami Museum explain how wave and *rumoh Aceh* metaphors are translated into a multisensory sequence

(constriction-darkness-sound-emergence),

evidencing the link metaphor  $\rightarrow$  spatial narrative  $\rightarrow$  visitor affect [7]. Work on Menara Pinisi (Makassar) interprets the tower as a ship-based metaphor for educational identity—tangible maritime imagery abstracted into vertical massing and façade syntax [8]. Concept papers on maritime museums similarly frame hull/wave/net as publicly legible drivers across site, skin, and interior [9].

Southeast Beyond Indonesia, Asian references reinforce the same logic. In Thailand, analyses of Museum Siam (Bangkok) foreground story-based exhibition sequencing to negotiate place, history, and identity—evidence that narrative architecture is an established curatorialspatial strategy [9], [10]. In Malaysia, research on the Islamic Arts Museum Malaysia (Kuala Lumpur) discusses symbolism and motif repetition as architectural communication tools, linking envelope/detailing with cultural meaning and visitor learning—supporting this article's focus on symbolic legibility [11].

Crucially, at the city scale, the "Garden" metaphor in urban branding & planning (e.g., Singapore's 'Garden City' → 'City in a Garden') shows how metaphor frames identity and environmental imagery beyond buildings, positioning the present study within the wider SEA metaphor discourse that spans architectural, curatorial, and urban levels [12], [13].

**Table 4.** RRL-SEA. Selected Southeast Asian studies

Region	Type / Case	Metaphor or Narrative Focus	Key takeaway for this article
Indonesia (Aceh)	Aceh Tsunami Museum	Wave + rumoh Aceh; multisensory remembrance sequence	Strong proof of metaphor → spatial experience in an Indonesian museum [7].
Indonesia (Makassar)	Menara Pinisi (UNM)	Ship (pinisi) as educational/ metaphoric icon	Tangible maritime metaphor → massing & façade language [8].
Indonesia (Belawan)	Maritime Museum (concept)	Hull/wave/ne t as drivers across site– skin–interior	Publicly readable maritime symbolism in museum typology [9].

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Thailand (Bangkok)	Museum Siam	Narrative architecture for identity/histo ry	Validates story- driven sequencing in SEA museums [10].
Malaysia (Kuala Lumpur)	Islamic Arts Museum Malaysia	Symbolism & motif repetition in museum architecture	Supports symbolic legibility as a visitor-learning vector [11].
Singapore (city scale)	Urban branding & planning	"Garden" metaphor in city identity and environmenta l imagery	Positions your study within SEA metaphor discourse beyond buildings [12], [14].

#### 3. RESEARCH METHODOLOGY

#### 3.1 Research Design

This study adopts a qualitative—descriptive design with a precedent study method to probe how metaphoric strategies are realized in built works and to derive a transferable framework for the Painan Maritime Museum. The approach is suited to unpack design meaning, spatial narratives, and symbolic values from realized projects, thereby informing an applicable, contextual methodology for metaphor-driven design. Prior work [15], [16] supports precedent study as a reflective and conceptually grounded route for design-based research.

### 3.2 Precedent selection

Precedents were selected purposively to ensure metaphoric relevance, experiential quality, data availability, and cultural—natural contextuality comparable to Painan. The two primary cases are: (i) Jewish Museum Berlin (Daniel Libeskind), which deploys historical—cultural metaphor via fragmented form and reflective spatial experience; and (ii) Aceh Tsunami Museum (Ridwan Kamil), which translates natural-disaster phenomena into an educative, emotionally resonant narrative.

Table 5. Precedent-selection criteria

Criterion	Description	Operationalizati on (checks)
Metaphoric relevance	Precedent explicitly deploys metaphor (intangible/tangible/combi ned) to structure concept and form.	• Clear metaphor stated in sources / design statements / scholarly readings
Experiential quality & spatial narrative	Precedent articulates a legible sequence (arrival– transition–climax– reflection) that conveys meaning.	• Evidence of narrative path, light/sound/void effects, and user movement



Documentati	Reliable	<ul> <li>Published</li> </ul>
on	drawings/photos/text	plans/sections/ax
availability	sources are accessible for analysis and citation.	on, reputable articles/books, museum/architec t website
Cultural-	Context resonates with	• Coastal or
natural	Painan's maritime/cultural	memorial
contextuality	identity or	setting;
	disaster/heritage memory.	engagement with local
		typology/materia ls

#### 3.3 Data collection

Three streams of qualitative data were employed: (1) literature on conceptual metaphor [17], architectural metaphor [5], memorial and spatial-experience studies; (2) precedent documentation (drawings, photographs, circulation maps, design concepts, official publications) for both cases; and (3) contextual data for Painan (geography, tourism, maritime culture, coastal ecology, and planning documents from BPS and the Tourism Office).

#### 3.4 Variables and indicators

Analysis operationalizes five variablesmetaphor source, key attributes, domain-transfer strategy, spatial narrative, and symbolic legibilitywith indicators used to evaluate each precedent and to guide synthesis. (Detailed definitions and indicators are tabulated in Literature Review/Table 2.)

### 3.5 Tools and materials

The study uses visual-analysis software (AutoCAD, SketchUp, Adobe Illustrator) for interpreting form and spatial patterns, documentation media (camera, digital literature, site maps), and conceptual analysis media (precedent-comparison matrices, concept maps, narrative diagrams).

#### 3.6 Data-analysis procedure

Analysis proceeds in four stages:

- a) Individual precedent analysis
  Identify metaphoric concepts, design
  strategies, spatial narrative, and experiential
  qualities in each case.
- b) Comparative analysis
   Map divergence and convergence of metaphor application across variables between the two precedents.
- c) Synthesis of findings
   Integrate insights into a stepwise metaphor-design procedure aligned to the five variables

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and readied for application to the Painan project.

### d) Contextual validation

Check relevance of the synthesized approach to Painan's coastal identity and educational aims.

**Table 6.** Variable-wise comparison (Jewish Museum

vs. Aceh Museum)			
Variable	Jewish Museum Berlin (JMB)	Aceh Tsunami Museum (ATM)	Convergence / Divergence
Metapho r Source	Collective trauma, diaspora, absence; fractured traces of the Star of David; voids as vessels of memory.	Indian Ocean wave, stilt- house (rumoh Aceh) typology, disaster memory & resilience; communal rituals and preparedness.	Both encode cultural memory; JMB foregrounds historical trauma, ATM foregrounds natural-disaster memory and local resilience.
Key Attribut es	Fracture, void, disorientatio n, oblique axes; sharp zinc-clad geometry; controlled light.	Undulating wave-like roof, porous/perforat ed screen, elevated plinth, choreography of darkness- sound-light.	Both extract salient traits of movement/ruptu re; different phenomenology (tectonic—fragmentary vs. fluid—topographic).
Domain- Transfer Strategy	Abstraction + fragmentatio n; deconstructi ve angles; diagonal voids cutting through mass; literal absence as concept.	Abstraction + reinterpretation ; wave-form roof and perforated skin; vernacular re- coding of stilt logic.	Shared reliance on abstraction; strategy differs in formal syntax and cultural coding.
Spatial Narrativ e	Zigzag promenade along voids  confrontatio n & reflection; episodic galleries; moments of pause and shock.	Sequential ramps/galleries: constriction   darkness + water sound  emergence to light and openness.	Both stage emotional arcs; JMB intensifies rupture and loss; ATM choreographs catharsis and resilience.
Symboli c Legibilit y	High for informed audiences; requires curatorial framing; iconic in critical discourse.	High public readability (wave + rumoh Aceh cues); balanced education— memorial messaging.	Both legible; ATM is more immediately accessible to general publics; JMB invites deeper interpretive reading.



3.7 Data presentation

Results are communicated visually and narratively through:

- (i) Comparison tables (variable-wise mapping across precedents)
- (ii) Conceptual diagrams (source→attribute→transfer→form
- (iii) Narrative schemata (spatial sequence), and
- (iv) Design visualizations for the applied synthesis.

#### 3.8 Research timeline

The work spans six months: Months 1–2 literature & data, Month 3 individual analyses, Month 4 comparison & framework, Month 5 concept development for the museum, Month 6 reporting. (In thesis, this appears as a Gantt-style schedule).

**Table 7.** Research timeline (six-month schedule)

Month	Activities
1	Literature review; theoretical framing; initial
	precedent scanning
2	Finalize precedent selection; compile
	drawings/photos/texts; contextual data for Painan
3	Individual analyses (variables & indicators) for each
	precedent
4	Comparative mapping; synthesis into metaphor-
	design procedure
5	Application to Painan Maritime Museum concept;
	prepare visualizations
6	Write-up and refinement; tables/figures; editorial
	compliance to Sigma Teknika

#### 4. RESULTS AND DISCUSSION

#### 4.1 Site and context findings

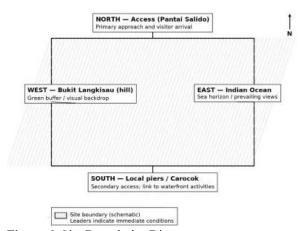
The selected site at Carocok Beach, Painan sits within a strategic tourism node framed by Bukit Langkisau (west), the Indian Ocean (east), and regional approach routes from Pantai Salido (north) and southern Carocok access toward local piers—a geography that naturally stages a maritime narrative for the museum. The design situates the building as a cultural "gateway" within this landscape—city interface, using the ocean as the principal horizon and the hill as a vegetated buffer and visual counterpoint. These boundary conditions (west—east—north—south) are explicitly articulated in the thesis and motivate the seaward orientation and iconic public frontage of the museum.

The site size is 14,400 m<sup>2</sup> with a building footprint of 1,418 m<sup>2</sup>, sunset views to the west, and a greened rear edge to the hill—features leveraged in later design moves (program stacking, viewing deck orientation, and shading).

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Figure 5. Site Location: Carocok Beach



**Figure 6.** Site Boundaries Diagram **Table 8.** Site analysis by variables

Variable	Indicator	Site analysis / design outcome
Metaphor Source	Source of metaphor	Local maritime memory & Pincalang typology framed by sea-hill-city axes (Carocok-Langkisau node)
Target Domain	Transferred to the site	Ship-like elongated mass oriented to the sea; plaza as urban 'pier'; viewing deck toward horizon
Key Attributes	Salient traits from source	Prow orientation to the sea; coastal sunset view; vegetated hill as rear buffer



Consistent	Repeated/recognizable	Consistent elongated
Attributes	characters	mass reading; robust
		sea-facing front;
		green edge to the hill
Domain-	Transformation method	Abstract ship form →
Transfer		site massing &
Strategy		orientation (departure
		metaphor); pedestrian
		links stitch city-sea
Relation of	Legibility & context	Ship form & sea
Source-		orientation are
Design		immediately readable
		as maritime symbols
Spatial	Order that forms a	Embarkation (front
Narrative	story	plaza) → movement
		along the 'hull' →
		viewing deck →
		epilogue/open deck
		(return)

# 4.2 From analysis to metaphor-led design (synthesis)

The project translates local maritime sourcesthe *pincalang* boat, ocean waves, and fishing netsinto the museum's target domain: an elongated, prow-like mass, a wave-informed façade, and a net-pattern secondary skin for light filtering and symbolic legibility. This transfer preserves cultural meaning while avoiding literal mimicry, aligning with the five-variable framework established earlier.

**Table 9.** Conceptual principles of the metaphor-based design

	ucsign			
Varia ble	Indicator	Site (Tapak )	Façade (Fasad)	Interior
Metap hor Sourc e	Source of metaphor	Elonga ted mass oriente d toward the sea (ship- like stance)	Pincalang- ship prow façade; undulating/ wave façade; secondary skin with fishing-net motif	Hull-like spaces; atrium as spatial void; viewing deck framing horizon
Key Attrib utes	Salient traits from source	Prow- shaped orientat ion toward the sea	Successive wave pattern; repetitive net (pukat) pattern	Narrow 'hull' corridor; atrium; viewing deck as journey symbol
Consi stent Attrib utes	Repeated/co nsistent characters	Consist ently elongat ed mass resemb ling a ship ready to sail	Prow-like façade; curved wave forms for ancillary masses; net eyes on the secondary skin	Sequential rooms from dark→light →open that mirror a maritime journey
Doma in-	How attributes	Abstra ction of	Abstractio n of	Narrow & dark corridor

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Trans fer Strate gy	are transformed	ship form → mass oriente d to sea (metap hor of "depart ure")	Pincalang  → main façade; abstraction of wave → undulating façade; reinterpret ation of net  → shading/se condary skin	→ fear at sea; open & bright space → resolve/hope
Relati on of Sourc e- Desig n	Legibility to users	Ship form & sea orientat ion legible as mariti me symbol s	Ship— wave—net cues as local cultural signs	Journey reads as life- at-sea narrative
Spatia I Narra tive	Order that forms a story	Ship- like mass symbol izes embark ation	Façade as the 'skin' of the sea journey	Linear sequence: Lobby (pier) → Hull corridor → Exhibition/E ducation → Viewing deck → Epilogue (return)

### 4.3 Massing and façade outcomes

The main mass is conceived as a ship preparing to sail-a linear volume with a recognizable prow, oriented to the ocean to cue departure. A sequence of abstraction-reduction-symbolic transformation is documented in the design process, culminating in a façade composition that elevates the "sail" as a vertical plane and the "hull" as the guiding volume.

Façade operations combine wave-like profiles and jala-pattern screening, producing dynamic shadows and a rhythm that reads as maritime motion while improving daylight control-an explicit example of domain-transfer strategy serving both performance and meaning.

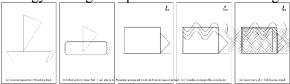


Figure 7. Main Building Mass / Transformation Sketch



Table 10. Mass & façade analysis by variables

Variable	Indicator	Design outcome	
		(Mass & Façade)	
Metaphor	Source of metaphor	Pincalang boat; Indian	
Source		Ocean waves;	
		fishermen's net $\rightarrow$	
		drive the mass-and-	
		skin language	
Target	Where the metaphor is	Pincalang-shaped	
Domain	transferred	façade and prow;	
		undulating wave	
		façade; secondary	
		skin with net motif	
		(filtering light)	
Key	Salient traits / patterns	Successive wave	
Attributes		rhythms; repetitive	
		net mesh; ship prow	
		emphasis at public	
		front	
Consistent	Repeated/recognizable	Elongated, sailing-	
Attributes	characters	ready mass;	
		continuous undulating	
		profiles; readable net	
		mesh	
Domain-	Transformation	Abstraction of ship	
Transfer	method	into linear mass;	
Strategy		abstraction of wave	
		into undulating	
		façade;	
		reinterpretation of net	
		as shading device	
Relation of	Legibility & context	Ship-wave-net	
Source-		directly legible as	
Design		maritime/local culture	
		cues	
Spatial	Story embodied in	Façade operates as a	
Narrative	mass & skin	narrative skin of a sea	
		voyage; mass as	
		symbol of	
		embarkation	

### 4.4 Spatial narrative and circulation

The museum's circulation is the key narrative device, organized as a linear—sequential journey from embarkation (lobby), through constriction/tension (hull-like galleries), to climax (main exhibition), followed by reflection (café & viewing deck) and an epilogue (open deck, descent to city). Principles emphasized include atmospheric sequencing (light/scale/material) and visual anchoring to sea and hill, so that movement doubles as symbolic interpretation.

Each stage is given a phenomenological role: narrowing corridors induce tension, the main hall opens to dramatic light filtered through the netskin, and the outward turn to the deck offers a calm horizon, before a downward homecoming. This arc-departure  $\rightarrow$  uncertainty  $\rightarrow$  intensity  $\rightarrow$  reflection  $\rightarrow$  return—aligns the museum's choreography with a maritime life-cycle.

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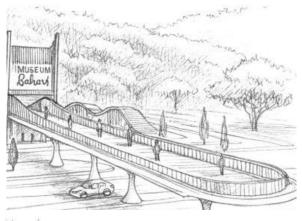




Figure 8. Viewing Deck & Epilogue Path
4.5 Interior experience (metaphor integration)

The interior integrates three explicit metaphors: pincalang (transitional and thematic spaces shaped like a hull), waves (undulating ceilings/floors and dynamic roof profiles), and fishing nets (secondary skin casting rhythmic shadows). The thesis describes anticipated emotional cues-from preparedness and tension to hope and release-mapped to spatial transitions and light conditions.

## 4.6 Outdoor spaces and environmental integration

External works extend the metaphor: a sand-like landscaped roof symbolizes the shoreline while adding ecological benefits (thermal mitigation, water infiltration), and a festival plaza operates as the city-scale "deck" binding museum education with civic life. The site planning strengthens three relationships—to the sea (orientation/viewing deck), to the hill (rear access/visual balance), and to the city (front plaza as cultural gateway)—so the museum reads not as an isolated object but as landscape narrative.

### 4.7 Program and spatial performance

The programmed experience stacks three levels to support the narrative: a public–educational ground floor (lobby, initial/tematic galleries, interactive room, aquarium, cinema,



main exhibition, café), an upperlevel emphasizing viewing deck and epilogue, and a third-level exit maintaining visual continuity. Representative area data-e.g., Main Exhibition:  $360 \text{ m}^2$  visitors +  $144 \text{ m}^2$  display ( $\approx 504 \text{ m}^2$ ); Viewing Deck:  $360 \text{ m}^2$ ; Café:  $150 \text{ m}^2$ -demonstrate capacity alignment with the circulation concept and horizon-oriented pauses.

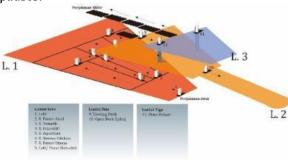


Figure 9. Circulation Narrative Diagram

 Table 11. Program areas

Group	Space	Capacity (people)	Area per person (incl. GF) [m²]	Total area [m²]
Public & Transition	Lobby & ticketing	100	1.9	190
11 ansition	Display area (15%)			28.5
	Ticketing counter			20
	Information desk			25
_	Subtotal Public & Transition			263.5
Initial Exhibition	Visitor area	30	2.7	81
	Display (15%)			16.2
_	Subtotal Initial Exhibition			97.2
Thematic	Thematic corridor	30	1.2	36
	Interactive corridor	30	1.2	36
	Interactive & video area			45
_	Subtotal Thematic			81
Education	Aquarium – visitor area	30	2.7	81
	Aquarium – tank area (25%)			20.25
	Educational cinema – audience	40	1.2	48
	Screen & viewing			30

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	distance (~5			
	m)			
Main	Visitor area	120	3.0	360
Exhibition				
	Display			144
	(40%)			
_	Subtotal			683.25
	Main			
	Exhibition			
	(thesis line)			
Recreation	Café	100	1.5	150
&				
Reflection				
	Viewing	120	3.0	360
	deck			
_	Subtotal			510
	Recreation			
	&			
	Reflection			

## 4.8 Symbolic legibility (evaluation)

The design aims at a dual-layer legibility: an immediate, popular layer (recognizable shipwave-net cues) and a deeper philosophical layer (fishermen's life journey, the ambivalence of the sea, the metaphor of return). The thesis concludes that this balance links individual visitor experience with collective memory, yielding a communicative yet reflective museum identity that is locally rooted and widely readable.

## 5. CONCLUSION AND RECOMMENDATION

#### 5.1 Conclusion

This research shows that a five-variable metaphor framework-metaphor source, key attributes, domain-transfer strategy, narrative, and symbolic legibility-successfully bridges maritime culture and place into architectural form and experience. In the Painan Maritime Museum proposal, the Indian Ocean, the pincalang boat, and fishing nets are abstracted and transferred across site, massing, façade, and interior, choreographing a visitor journey from "hull-like" constriction to an open viewing deck aimed at the sea (departure  $\rightarrow$  reflection  $\rightarrow$ return). The design aspires to function not only as a tourism-education facility but as an architectural icon that connects local maritime identity, history, and emotion-echoing memorialization lessons from the two precedents (remembering the past, celebrating identity, cultivating future awareness).

Moreover, the intended reading operates in two layers-popular (immediately recognized symbols of ship-wave-net) and philosophical (fishermen's life, the sea's ambivalence, return)balancing communicative clarity with reflective depth. This positions the museum as a narrative



medium that links individual experience and collective memory in Painan.

### 5.2 Recommendations for Future Research

Grounded in the study and design outcomes, the thesis formulates three clusters of recommendations:

### 1. For design and implementation.

- ✓ Conduct a detailed technical study of the net-pattern secondary skin so that metaphorical expression aligns with structural efficiency and long-term maintenance.
- ✓ Validate circulation and storytelling with visitor-experience simulation to ensure the metaphor is legible along the entire route.

### 2. For area (district) development.

- ✓ Integrate the museum more tightly with nearby attractions-Pulau Cingkuak, Bukit Langkisau, and the Floating Mosque-via pedestrian links, a tourist jetty, and educational packages.
- ✓ Shape the landscape under eco-cultural tourism principles, combining marine ecology education with local fishing culture.

#### 3. For academia and future research.

- ✓ Empirically measure symbolic legibility via post-occupancy perception surveys of residents and tourists.
- ✓ Conduct comparative studies with maritime museums abroad to enrich global perspective and strengthen Painan's coastal-architecture positioning.
- ✓ Explore interactive digital media (AR/VR) to deepen narrative immersion in line with contemporary museology.

**Table 12.** Summary of recommendations for the Painan Maritime Museum

Cluster	Action item	Rationale	Expected outcome
Design & implementat ion	Technical study of net-pattern secondary skin	Align metaphor with structure & maintenanc e	Durable, efficient, legible façade
	Visitor- experience simulation of circulation	Validate narrative legibility	Clear story arc along the route
Area development	Integrate with Cingkuak— Langkisau— Floating Mosque via	Build district- scale synergy	Stronger visitation & learning network

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	walks/jetty/pack		
	ages		
	Eco-cultural landscape	Couple ecology &	Place-based education
Academia & future research	Post-occupancy perception surveys	Empirically test symbolic legibility	outdoors Evidence- backed refinement
	Comparative studies with maritime museums abroad	Global benchmarki ng	Stronger coastal- architecture positioning
	AR/VR narrative layers	Deepen immersion	Contempor ary, engaging museology

## **5.3** Architectural Design Recommendations for the Painan Maritime Museum

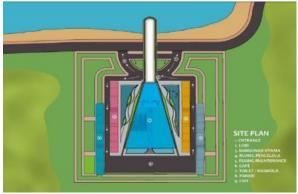


Figure 10. Siteplan dan Zoning

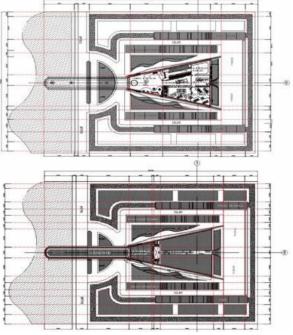


Figure 11. First Floor & Second Floor Plan

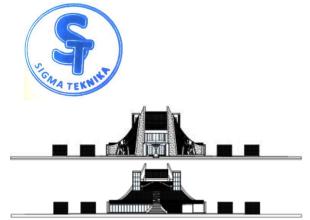


Figure 12. Front & Rear Elevation of the Building

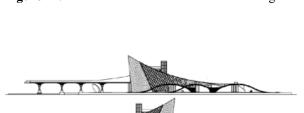


Figure 13. Right-Left Side Elevation of the Building

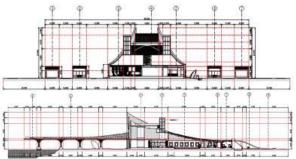


Figure 14. Section A-A & B-B of the Building



Figure 15. Interior Perspective of the Lobby



Figure 16. Initial Exhibition Room



Figure 17. Hull Exhibition Room



Figure 18. Thematic Exhibition Room



Figure 19. Maritime Education Gallery



Figure 20. Cinema Room







Figure 24. Viewing Deck



Figure 22. Main Exhibition Room







Figure 23. Contemplation Room







Figure 26. View Eksterior



Figure 27. View Eksterior Auxiliary Building ACKNOWLEDGMENTS

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article attains both conceptual depth and scholarly rigor.

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